

# Cooperstown

ALL STAR VILLAGE

## OPENING DAY EXPERIENCE GUIDE

This guide is designed to help you prepare for and navigate your experience with ease. Inside, you'll find a detailed skills competition map, a helpful checklist, and three different "day in the life" examples to give you a clear picture of how your first day can be structured. Whether you prefer to plan ahead or go with the flow, these resources offer flexible options to help you make the most of your schedule from the moment you arrive.



# OPENING DAY NON-NEGOTIABLES



## OPENING DAY ACTIVITY WINDOWS

### 9 AM - 12:00 PM — Coaches' Check-in

Every coach is required to check in with a valid form of ID. There are no dedicated player check ins. If players arrive prior to coaches arriving, they are more than welcome to take part in pin trading or anything else on the promenade while waiting for coaches to arrive.

### 12:00 PM - 4:15 PM — Bunkhouse Move-in

Parents can help move in, but must vacate the bunkhouses by 4:15PM

### 10AM - 2:30PM — Skills Competition Qualifiers Participation

In order for players to participate in skills competition qualifiers, coaches' check-in must be completed.

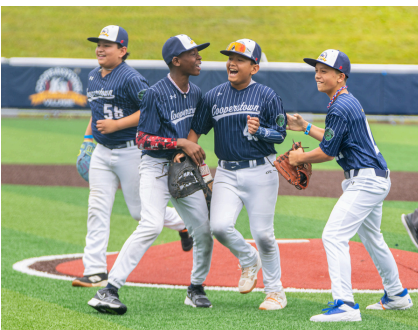
### 9AM - 4:15 PM — Uniform Pick-up & Exchange

**Coaches must check in first prior to receiving uniforms.**

If any exchanges need to be done, they must be done by 4:15 p.m., as that is when uniform exchange closes.

### 7:30 PM – 10:00 PM — Player & Coach BBQ (Team Dining)

Participants must have a wristband to enter



# OPENING DAY NON-NEGOTIABLES



## OPENING NIGHT RUN-OF-SHOW

**3:30 PM – 4:30 PM** — Coaches Meeting

**4:30 PM – 4:45 PM** — Players return to bunkhouses to prepare for opening ceremonies

**5:00 PM – 5:15 PM** — Fire Drill

**5:15 PM – 5:30 PM** — Walk down to opening ceremonies at Field 11&12 for staging

**5:30 PM – 6:45 PM** — Opening Ceremonies

**6:45 PM – 8 PM** — Skills Competition Finals



Everything outside these anchors is flexible — families choose when and how to use that time. We have put together flexible timelines to meet different arrival times at Cooperstown All Star Village, examples can be found below as guides, but Teams are encouraged to make their own Opening Day Experience.



**EXPLORE  
CAMPUS USING  
OUR CAMPUS  
MAP**

# OPENING DAY ARRIVAL SAMPLE SCHEDULE

## The Early Risers



**8:30 AM** – Arrive on campus; leave luggage in your vehicle, bring necessary baseball equipment for Skills Comp.

**9:00 AM** – Coaches Check-In begins; players start Pin Trading & Uniform Distribution (Only Coaches Need to Check-in)

**10:00 AM** – Players and coaches head to the fields for Skills Competition Qualifiers. Only participating players are required (full Team attendance optional) Players should bring:

*Bat & Helmet (Home Run Derby)*

*Glove (Turn Two)*

*Blue Cooperstown Jersey*

**11:00 AM** – Lunch break; return to vehicle to gather belongings for bunkhouse move-in

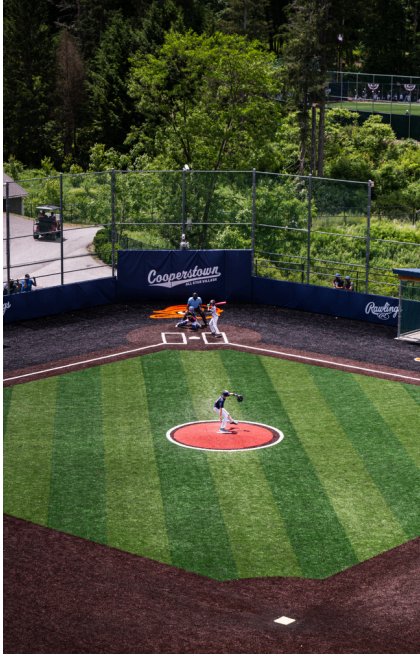
**12:00 PM** – Bunkhouse Move-In (Parents can help move in, and be in the bunkhouse from 12:00-4:15PM)

**1:00 PM – 3:30 PM** – Explore campus and enjoy Promenade activities (Home Run Dugout, Food Trucks, Merchandise Store, and more)



# OPENING DAY ARRIVAL SAMPLE SCHEDULE

## The Midday Monsters



**10:00 AM** – Arrive on campus; bring luggage & necessary baseball equipment for Skills Comp.

**10:30 AM** – Coaches Check-In and Uniform Distribution (Only Coaches Need to Check-in)

**12:00 PM** – Bunkhouse Move-In (Parents can help move in, and be in the bunkhouse from 12:00-4:15PM)

**1:00 PM** – Players and coaches head to the fields for Skills Competition Qualifiers. Only participating players are required (full Team attendance optional)

Players should bring:

*Bat & Helmet (Home Run Derby)*

*Glove (Turn Two)*

*Blue Cooperstown Jersey*



**2:00 PM – 3:30 PM** – Explore campus and enjoy Promenade activities (Home Run Dugout, Food Trucks, Merchandise Store, and more)



# OPENING DAY ARRIVAL SAMPLE SCHEDULE

## The Afternoon Aces



**11:00 AM** – Arrive on campus; leave luggage in your vehicle, bring necessary baseball equipment for Skills Comp.

**11:30 AM** – Coaches Check-In and Uniform Distribution (Only Coaches Need to Check-in)

**12:15 PM** – Players and coaches head to the fields for Skills Competition Qualifiers. Only participating players are required (full Team attendance optional)

Players should bring:

*Bat & Helmet (Home Run Derby)*

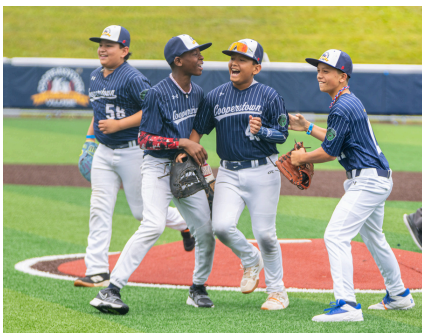
*Glove (Turn Two)*

*Blue Cooperstown Jersey*

After Skills Competition –

**1:15 PM** - Gather belongings & Move-In to Bunkhouse (once qualifiers are complete)

**2:00 – 3:30 PM** – Explore campus and enjoy Promenade activities (Home Run Dugout, Food Trucks, Merchandise Store, and more)



# OPENING DAY CHECK-LIST

## Upon Arrival

- Pick up uniforms and complete any necessary exchanges & label uniforms after confirming players uniform fit
- Receive your Team photo time slot

## Skills Competition & Team Photos

- Send Skills Competition participants to their events before 2:30PM
- Complete your Team photo at Glossy Finish Photo Studio (behind the Cooperstown Gear Shop)

## Bunkhouse Move-In

*Note: Parents are permitted in the bunkhouse area until 4:15PM*

*Note: Coaches- complete Check-In before it closes at 12:00PM*

## Skills Competition Wrap-Up (2:30 PM)

Confirm all players have completed their events before qualifiers conclude

## Coaches Meeting (3:30 PM)

Attend the mandatory all-coaches meeting at the Player Dining Pavilion  
MLB Ambassador Q&A included & Skills Competition Finalist announced

## Final Preparations (4:00 PM)

Ensure all uniform exchanges are done before the Exchange Room closes  
Ensure all participants have their wristbands  
Parents must exit Player Village by 4:15

## Fire Drill & Ceremony Prep (5:00 PM)

Report to bunkhouse for the mandatory fire drill  
All players should be in blue Cooperstown uniform tops & Cooperstown hats  
Have Team banner ready for Opening Ceremonies & bring Skills Competition equipment if qualified for finals

## Opening Ceremonies & Skills Finals (5:30 PM)

Players and coaches assemble at Fields 11 & 12  
Skills Competition Finals take place following Opening Ceremonies

## Team BBQ Dinner (7:30 PM – 10:00 PM)

Player & Coach BBQ (Team Dining) Participants must have a wristband to enter



***\*The Uniform Exchange Room closes at 4:15PM for the week. Make sure all exchanges are done before this time, and label uniforms after confirming it is the right size\****

# OPENING DAY SKILLS MAP



**For Skills:** There are no assigned times for Teams, or order to complete the events. Make sure you have done coaches check-in and tried on your uniforms and exchanged if needed. Must have a wristband and be in Blue Cooperstown Jerseys